


MUTANT CRAWL CLASSICS

ZERO-LEVEL CHARACTER SHEET

CHARACTER'S NAME: _____ PROFESSION: _____

GENOTYPE: _____ ARCHAIC ALIGNMENT: _____

ARMOUR CLASS
 (BASE)

HIT POINTS
 (MAX)

CRIT. DIE / TABLE

WEAPONS: _____ DAMAGE: _____

EQUIPMENT / TREASURE:

S TRNGTH		
A GILITY		
S TAMINA		
P ERSONALITY		
I NTELLIGENCE		
L UCK		


I NT	
A CTION D ICE	
S PEED	
M ELEE	
R ANGE	
F UMBLE	

ARMOUR: _____ +AC _____ FUMBLE _____

R EFLEX	
F ORT	
W ILL	

MUTANT APPEARANCE / SUB-TYPE

BIRTH SIGN / LUCKY ROLL: _____

ARTIFACT CHECK

MAX TECH LEVEL

LANGUAGES: _____

XP: _____

MCC Zero-Level Character Generator Designed by Mark Tasaka, 2017


MUTANT CRAWL CLASSICS IS A TRADEMARK OF GOODMAN GAMES

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