





Strength	
Agility	
Stamina	
Personality	
Intelligence	
Luck	

Init		To Hit	Damage
0.000 (0.00)	Melee		
Ref	Missile		
Fort	Missilo	Úř.	Base
Will	Speed		
· · · · ·	Fumble		
Artifact Check:  Max Tech Level:	Birth S	ign/Luc	ky Roll
Natural Healing per day			

Languages:	
Spe	cial Abilities
Dawinian Luck:	Regenerate 1 spent luck point for each 24-hour period.
Al Recognition:	+2 bonus to Al Recognition Rolls

Artifact	Check	Effect
G.		
E	quipment & Treasu	re

Weapon		Damage
Armour		+AC
Check Pen:	Speed Pen:	Fumble:

Equipment & Treasure				

- \*Two-handed weapon; d16 for initiative.
- \*\*Missile attacks only. Uses rare ammunition.
- \*\*\*Missile attacks only. 3d6 damage at short range. Uses rare ammunition.