

Mutant Crawl Classics Iconic NPC



Name:		Archiac Alignment:		Birth Sign/Lucky Roll:	
Level: Class/Title:		Profession:			
Patron AI:		Action Dice:	Crit Die/Table:		Artifact Check: <input type="checkbox"/>
					Max Tech Level: <input type="checkbox"/>

A.C.

Base

H.P.

Current Max

Init	<input type="text"/>
Ref	<input type="text"/>
Fort	<input type="text"/>
Will	<input type="text"/>

	To Hit	Dmg
Melee	<input type="text"/>	<input type="text"/>
Missile	<input type="text"/>	<input type="text"/>

	Base
Speed	<input type="text"/>
Fumble	<input type="text"/>

Strength	<input type="text"/>	<input type="text"/>
Agility	<input type="text"/>	<input type="text"/>
Stamina	<input type="text"/>	<input type="text"/>
Personality	<input type="text"/>	<input type="text"/>
Intelligence	<input type="text"/>	<input type="text"/>
Luck	<input type="text"/>	<input type="text"/>

Wetware Programs	Max Wetware Program Level: <input type="text"/>	
Program:	Level:	Range:
Duration:	Activation:	Save:
Manifestation:	Page:	
Program:	Level:	Range:
Duration:	Activation:	Save:
Manifestation:	Page:	
Program:	Level:	Range:
Duration:	Activation:	Save:
Manifestation:	Page:	

Languages:

Special Abilities

Dawinian Luck: Regenerate 1 spent luck point for each 7-day period.

AI Recognition: +2 bonus to AI Recognition Rolls

Artifact	Check	Effect

Weapon	Damage	
Armour	+AC	
Check Pen:	Speed Pen:	Fumble:

Equipment & Treasure

*Two-handed weapon; d16 for initiative.
 **Missile attacks only. Uses rare ammunition.
 ***Missile attacks only. 3d6 damage at short range. Uses rare ammunition.