



Mutant Crawl Classics Iconic NPC

Name: _____ Archiac Alignment: _____ Profession: _____

Level: _____ Class/Title: _____ Action Dice: _____ Crit Die/Table: _____

A.C.
Base


H.P.
Current  Max

Init	
Ref	
Fort	
Will	

	To Hit	Damage
Melee		
Missile		
Base		
Speed		
Fumble		

Strength		
Agility		
Stamina		
Personality		
Intelligence		
Luck		

Artifact Check

Max Tech Level 

Weapons & Armour

Birth Sign/Lucky Roll

Languages:

Special Abilities
Dawinian Luck: Regenerate 1 spent luck point for each 24-hour period.
AI Recognition: +2 bonus to AI Recognition Rolls

Artifact	Check	Effect

Weapon	Damage	
Armour	+AC	
Check Pen:	Speed Pen:	Fumble:

Equipment & Treasure

*Two-handed weapon; d16 for initiative.
 **Missile attacks only. Uses rare ammunition.
 ***Missile attacks only. 3d6 damage at short range. Uses rare ammunition.