



Mutant Crawl Classics Iconic NPC

Name:	Archiac Alignment:	Profession:
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Level:	Class/Title:	Action Dice:	Crit Die/Table:
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A.C.
Base

H.P.	
Current	Max

Init	
Ref	
Fort	
Will	

	To Hit	Damage
Melee		
Missile		
Base		
Speed		
Fumble		

Strength		
Agility		
Stamina		
Personality		
Intelligence		
Luck		

Artifact Check
Max Tech Level
Weapons & Armour

Birth Sign/Lucky Roll

Languages:

Special Abilities

Dawinian Luck: Regenerate 1 spent luck point for each 24-hour period.

AI Recognition: +2 bonus to AI Recognition Rolls

Artifact	Check	Effect

Weapon	Damage
Armour	+AC
Check Pen:	Speed Pen:
	Fumble:

Equipment & Treasure

*Two-handed weapon; d16 for initiative.
 **Missile attacks only. Uses rare ammunition.
 ***Missile attacks only. 3d6 damage at short range. Uses rare ammunition.