

MUTANT CRAWL CLASSICS

ZERO LEVEL CHARACTER SHEET

Name		Genotype		Profession		Archaic Alignment	
AC (base)	Hit Points (max)	Weapons		Damage			
Strength	Agility	Stamina	Personality	Intelligence	Luck	Armour	+AC Fumble
						Ref	Birth Sign / Lucky Roll
						Fort	
						Will	
To Hit		Dmg		Init		Mutant Appearance / Sub-Type	
Melee				Speed			
Missile				Fumble			
Artifact Check	Equipment & Treasure						
Max Tech Level							
Crit Die							
Crit Table							
Action Die	Languages						XP

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