

# MUTANT CRAW CLASSICS SENTINEL CHARACTER SHEET

|  |  |                        |  |                           |  |                   |  |
|--|--|------------------------|--|---------------------------|--|-------------------|--|
| NAME   |  | GENDER                 |  | PROFESSION                |  | PLAYER            |  |
| LV   |  | CLASS                  |  | TITLE                     |  | ARCHAIC ALIGNMENT |  |
| CRIT DIE/TABLE   |  | ACTION DICE            |  | TO HIT                    |  | DAMAGE            |  |
| AC   |  | BASE AC                |  | MELEE                     |  | MISSILE           |  |
| HIT POINTS   |  | BIRTH AUGUR/LUCKY ROLL |  | ARTIFACT CHECK            |  | WEAPONS ARMOUR    |  |
| MAX  |  | XP                     |  | NEXT LV                   |  | DRAWING OR SIGIL  |  |
| STR  |  | AGI                    |  | ARTIFACTS OF THE ANCIENTS |  | REF               |  |
| STA  |  | PER                    |  | ARTIFACT                  |  | WILL              |  |
| INT  |  | LUCK                   |  | CHECK                     |  | SPEED             |  |
| LANGUAGES  |  | ARMOUR                 |  | EFFECT                    |  | MAX TECH LEVEL    |  |
| SPECIAL ABILITIES  |  | AC BONUS               |  | FUMBLE DIE                |  | NOTES             |  |
| DARWINIAN LUCK<br>REGENERATE 1 SPENT LUCK POINT<br>FOR EACH 24 HOUR PERIOD |  | WEAPONS                |  | DMG                       |  |                   |  |
| AI RECOGNITION<br>+2 BONUS TO AI RECOGNITION ROLLS                         |  | EQUIPMENT              |  | TREASURE                  |  |                   |  |

MUTANT CRAW CLASSICS IS A TRADEMARK OF GOODMAN GAMES

MCC Character Sheet & Generator Designed by Mark Tasaka, 2021