

Dungeon Crawl Classics Lankhmar Wizard Character Sheet

Name

Gender

Level

Class

Alignment

Init

Attack

Action Dice

Spell Check

Crit Die/Table

Place of Origin

Spell Path

Neighbourhood/Quarter

Hangout

Drawing or Sigil

Armour Class:

(base)

Hit Points

Max

Ref Save

Will Save

Fort Save

Speed

Lucky Sign/Birth Augur

Patron Die

Patron #1

Patron #2

Patron #3

Patron #4

Patron #5

Patron #6

Strength

Agility

Stamina

Personality

Intelligence

Luck

Experience Points

Melee

Missile

To-hit

Damage

Benisons

Dooms

Armour

AC Bonus

Check Pen

Speed Pen

Fumble

Weapons

Dmg

Equipment

Treasure

Spells

Known Spells:

Max Spell Level:

Languages

Notes

Familiar:

Patron(s):

Corruption: