

Basic Fantasy R.P.G. Character Sheet

Name _____ Gender _____ Race _____ Player _____

Level _____ Class _____

AC: _____

Hit Points _____

max _____

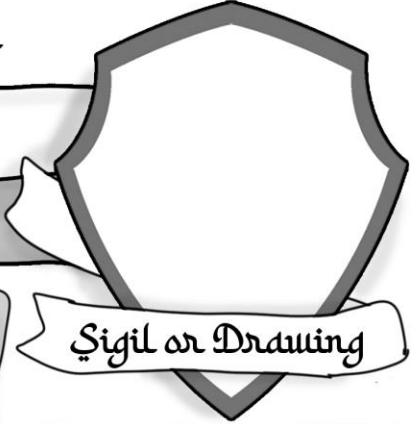
vs. Death Ray or Poison

vs. Magic Wands

vs. Paralysis or Petrify

vs. Dragon Breath

vs. Spells



To-hit/Damage

Melee: _____

Range: _____

Str _____

Int _____

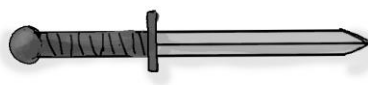
Wis _____

Dex _____

Con _____

Char _____

Weapons _____ Ammo _____



Armour _____

Equipment

Move Light Load up to: _____

Encum Heavy Load up to: _____

Experience Points _____

Next Level: _____

Open Locks: _____

Remove Traps: _____

Pick Pockets: _____

Move Silently: _____

Climb Walls: _____

Hide: _____

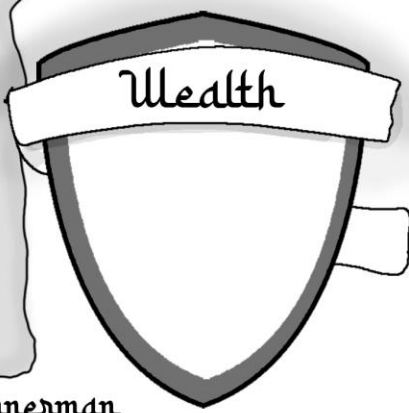
Listen: _____

Spell per Level

Spell Level: 1 2 3 4 5 6

Spells: _____

Notes



Basic Fantasy RPG is a Trademark of Chris Gonnerman

Character Generator & Character Sheet Designed by Mark Tasaka, 2021