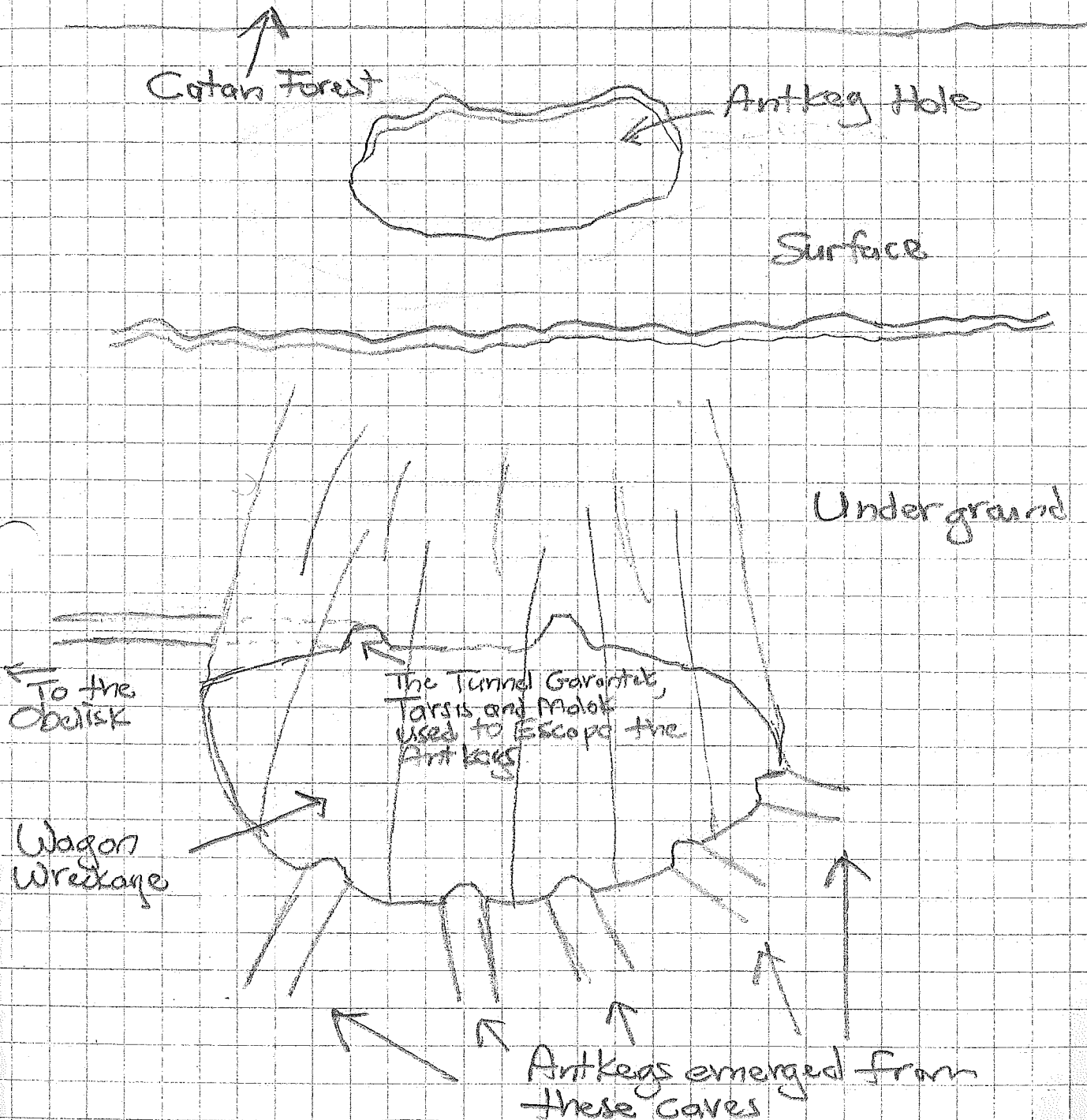
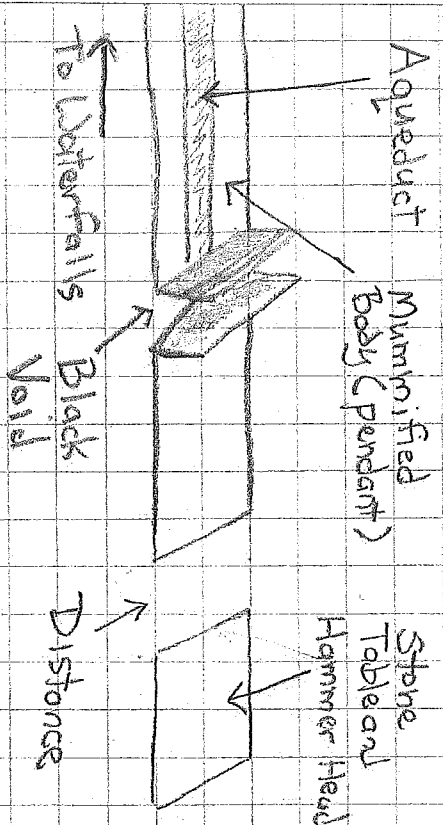


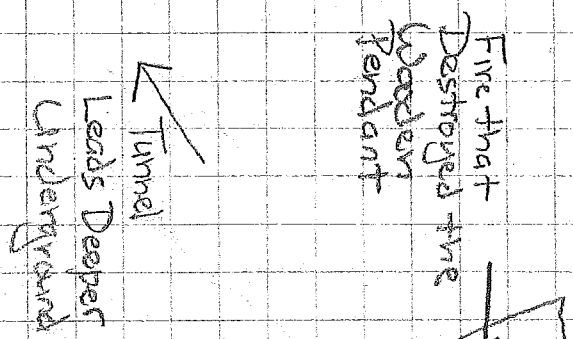
Prologue: Day 3 Antkeg Hole



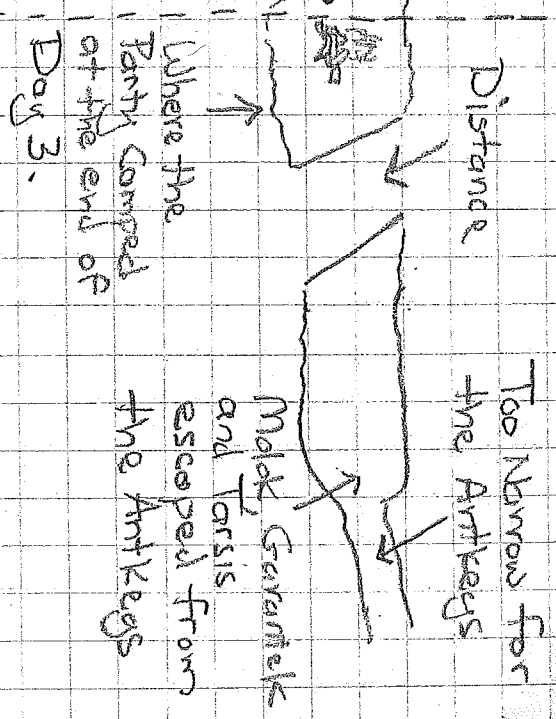
Days 3 and 4: Journey to the Obelisk



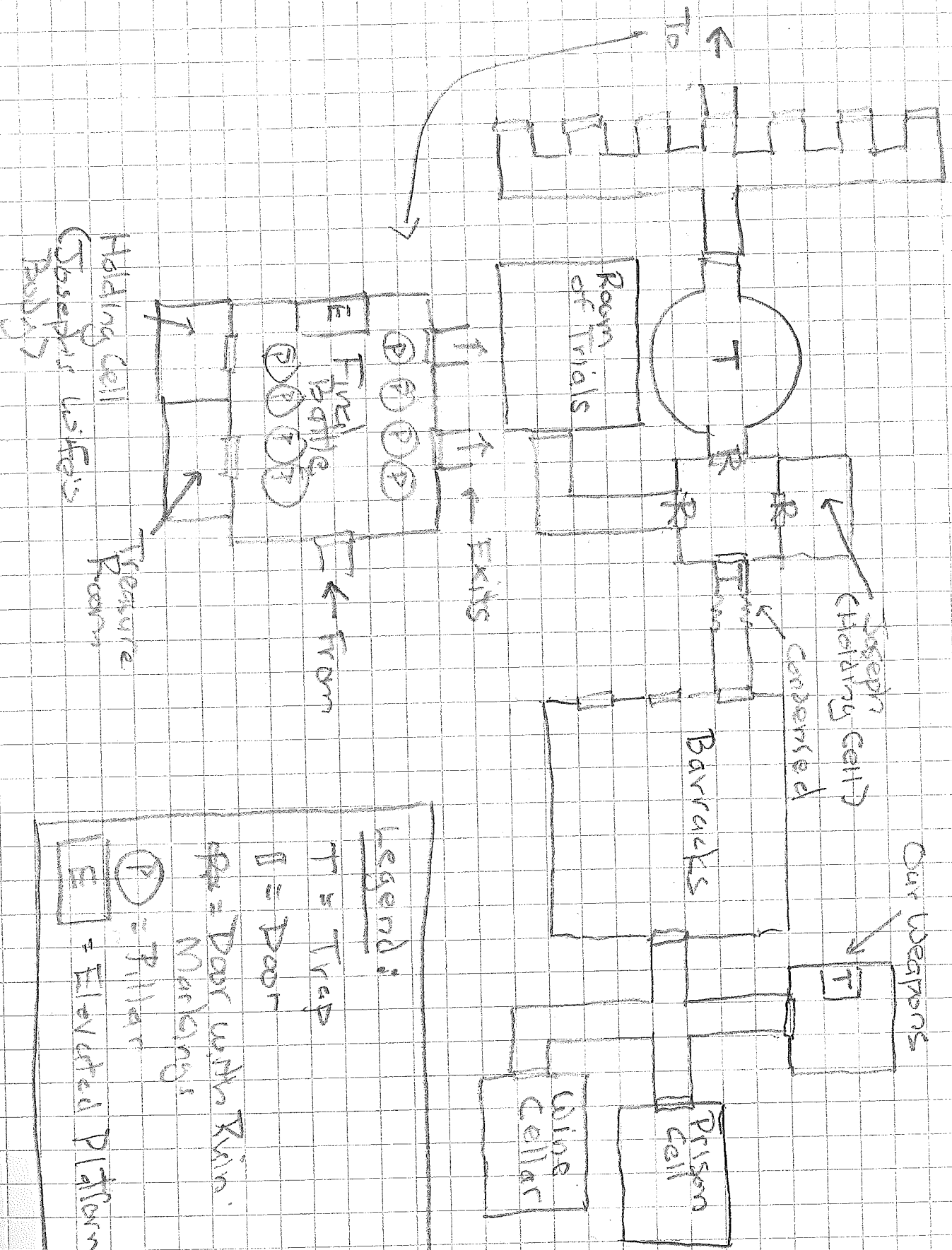
Day 4
(Prologue)



Day 3
(Prologue)



Day 3: Map of the Ratways



Legend:

T = Trap

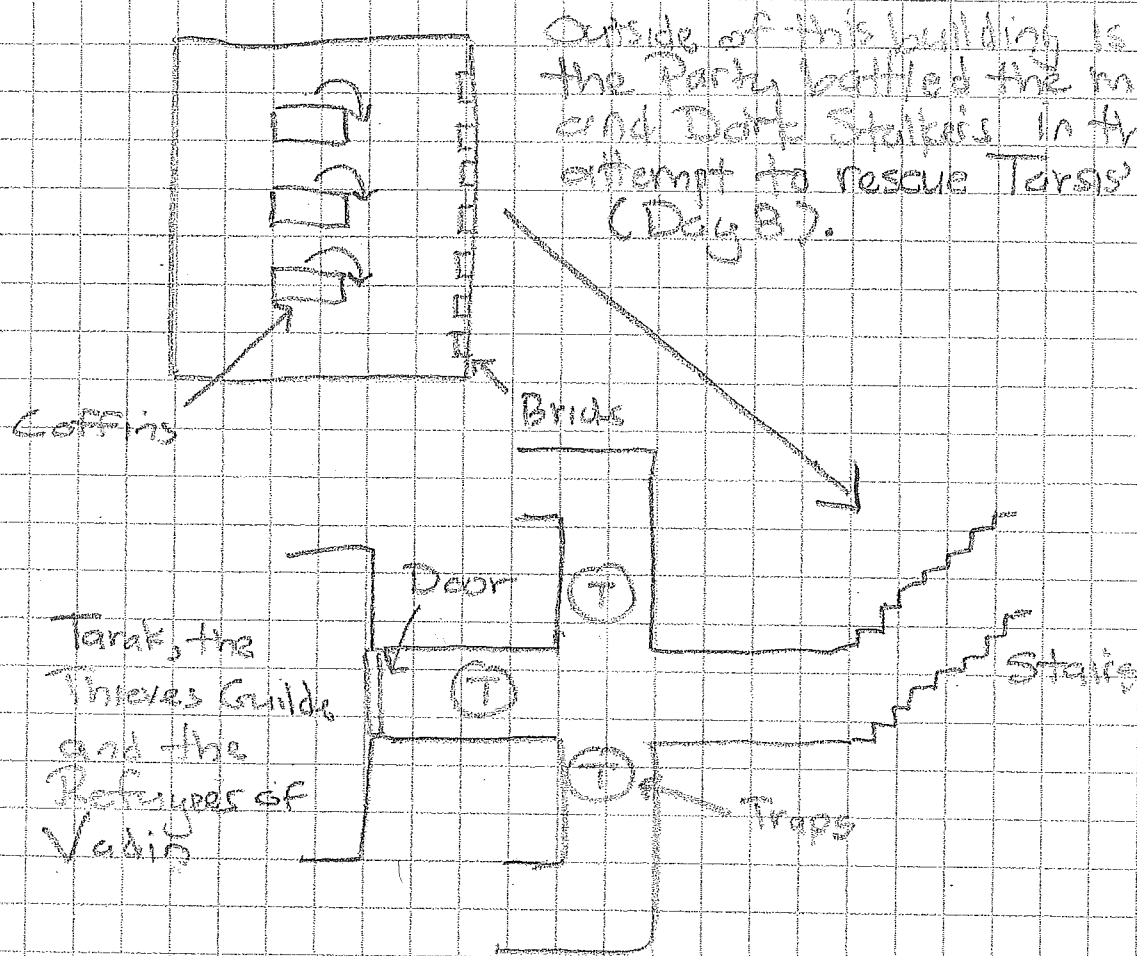
D = Door

= Door with Rain Markings

= Pillar

= Elevated Platform

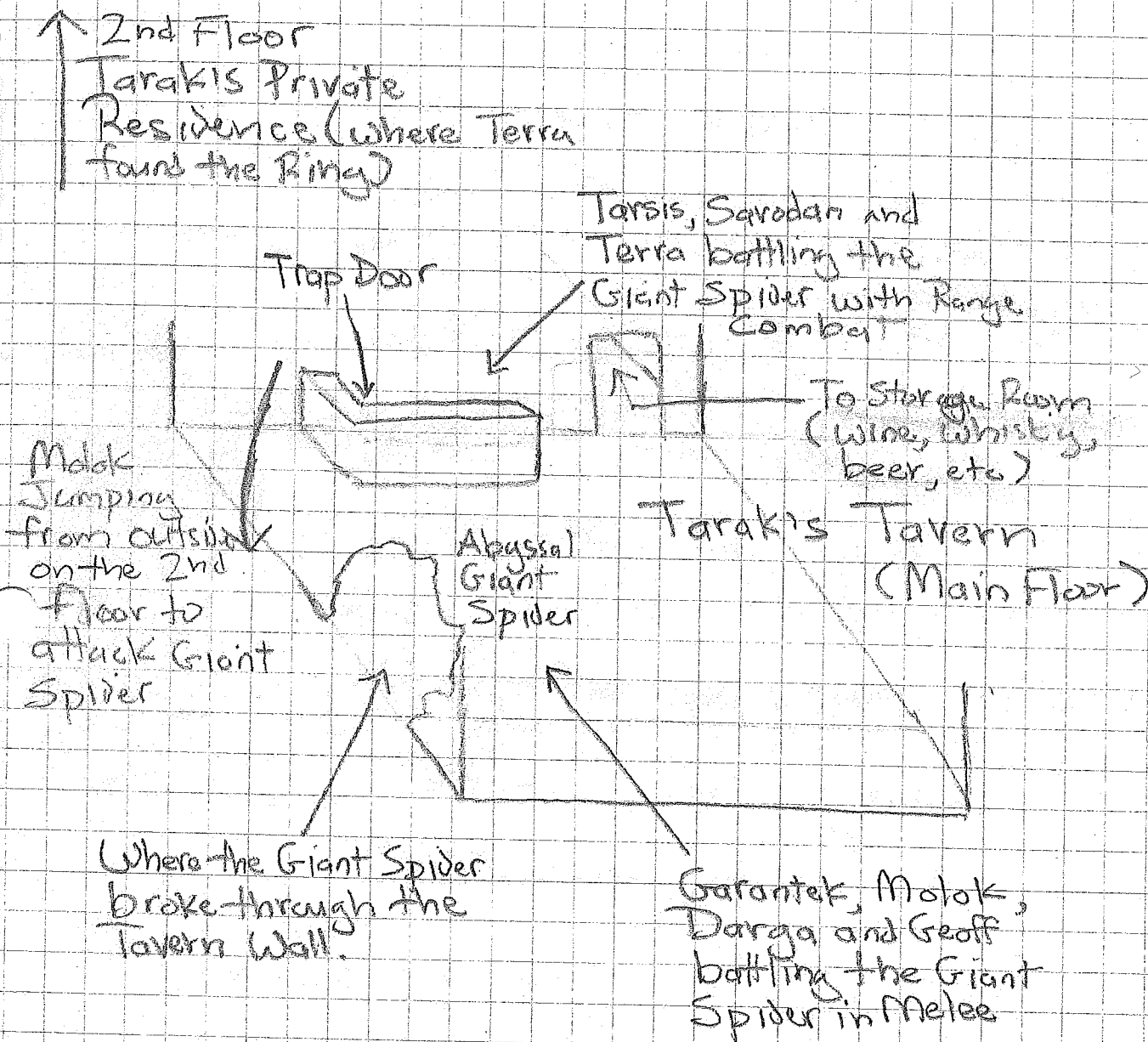
Day 16: To the Ratways (Cemetery)



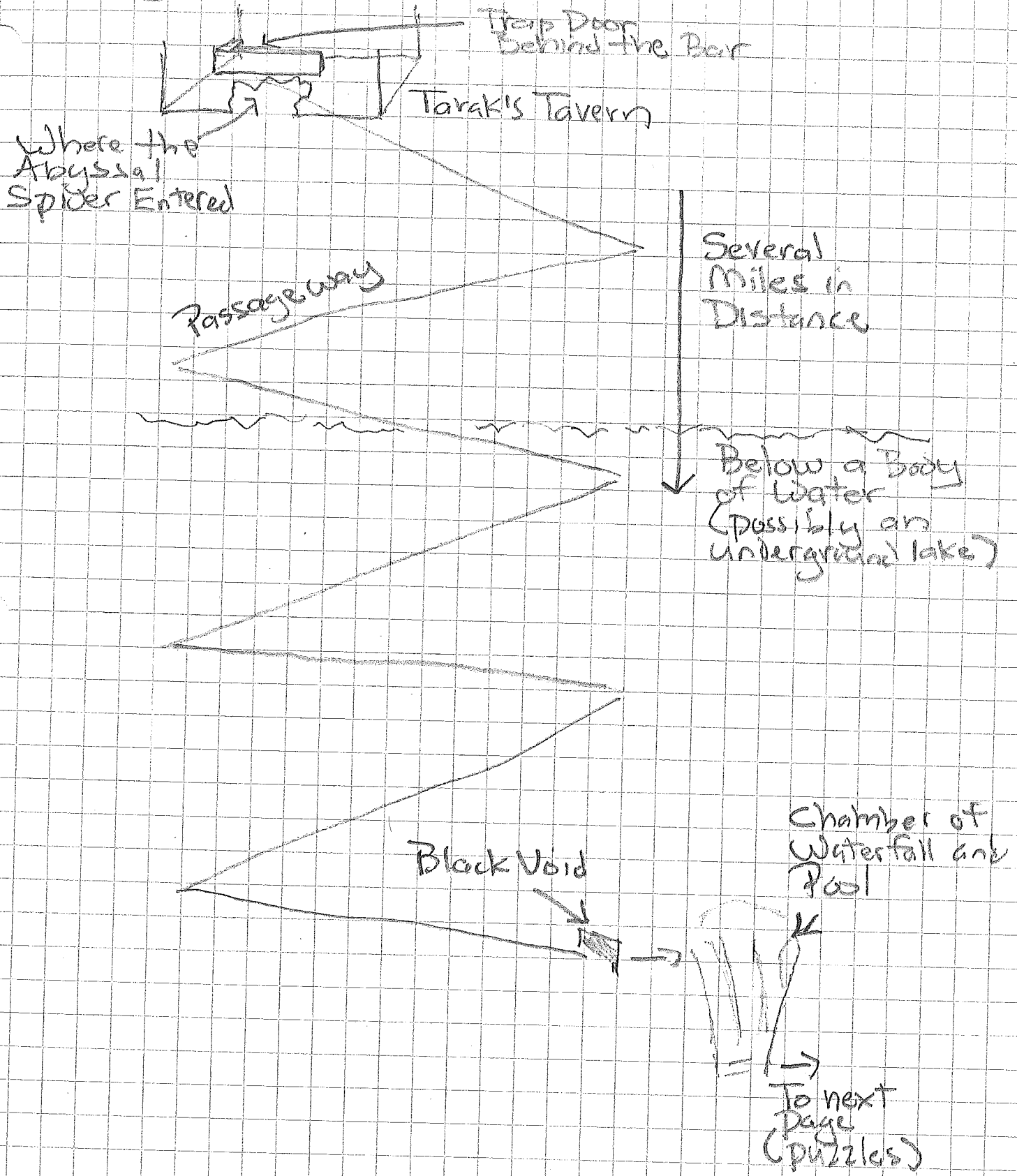
To enter the ratways from the cemetery, the Party needed to:

1. Turn the three coffins, which caused a series of bricks to emerge from one of the walls.
2. Push the bricks back into the wall, which revealed a staircase leading to the ratways.

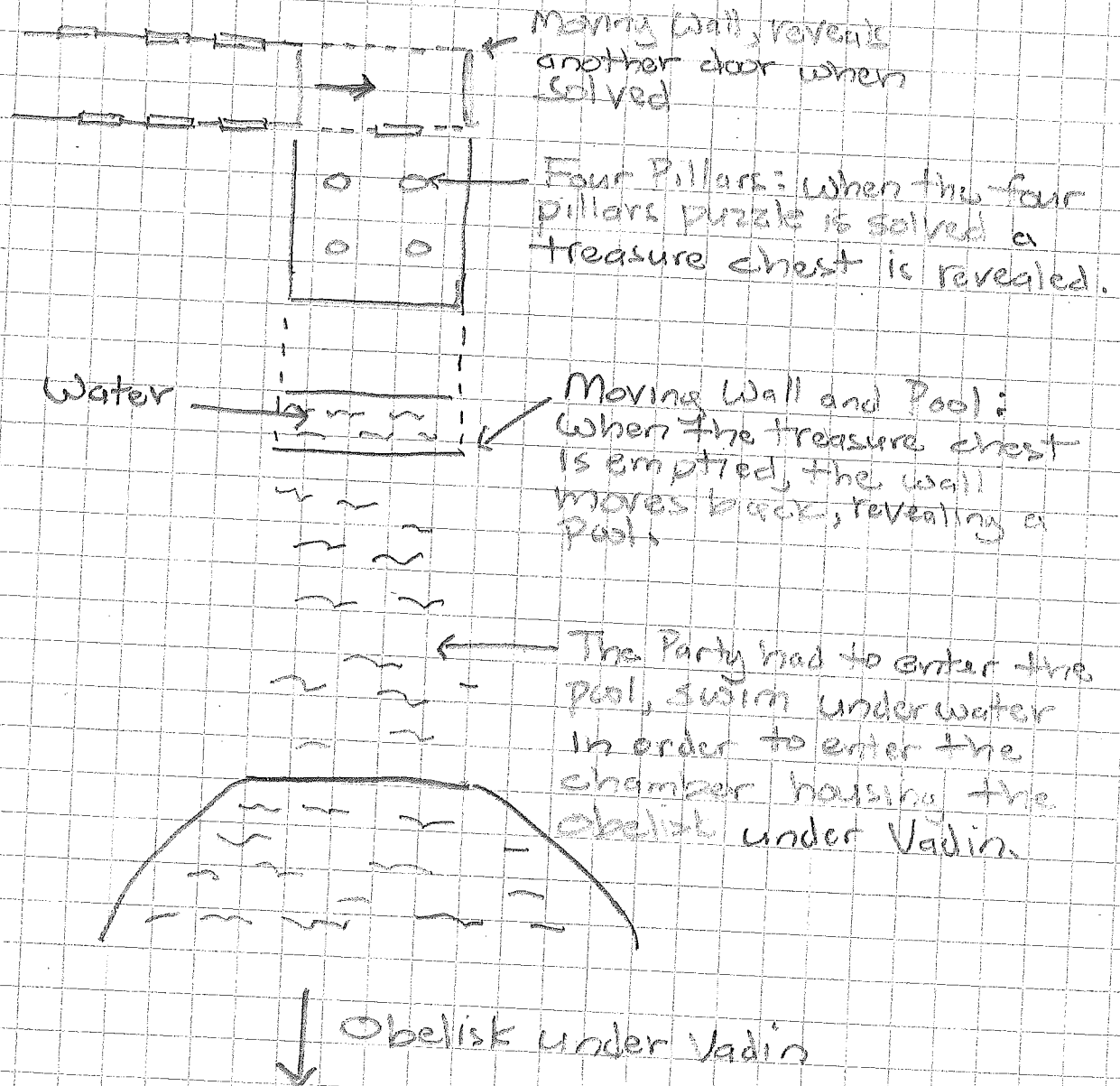
Day 17: Tarak's Tavern



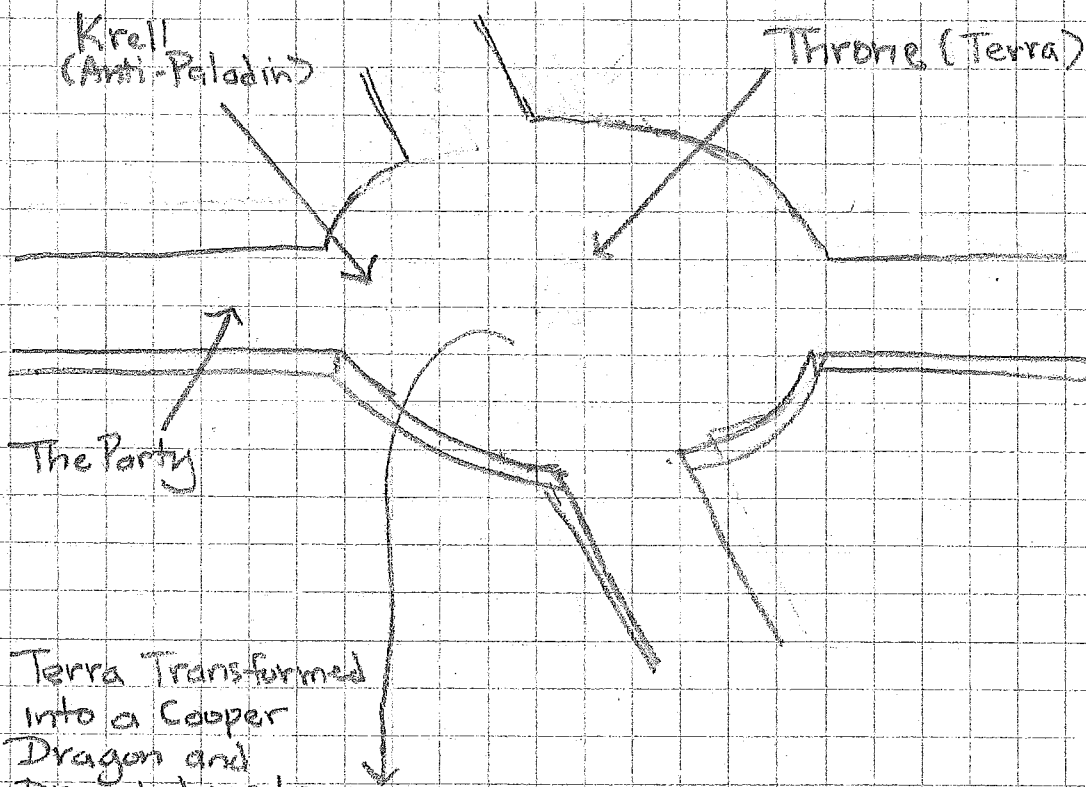
Day 18: Passageway to the Obelisk Under Vardin



Day 18: To the Obelisk under Vadin

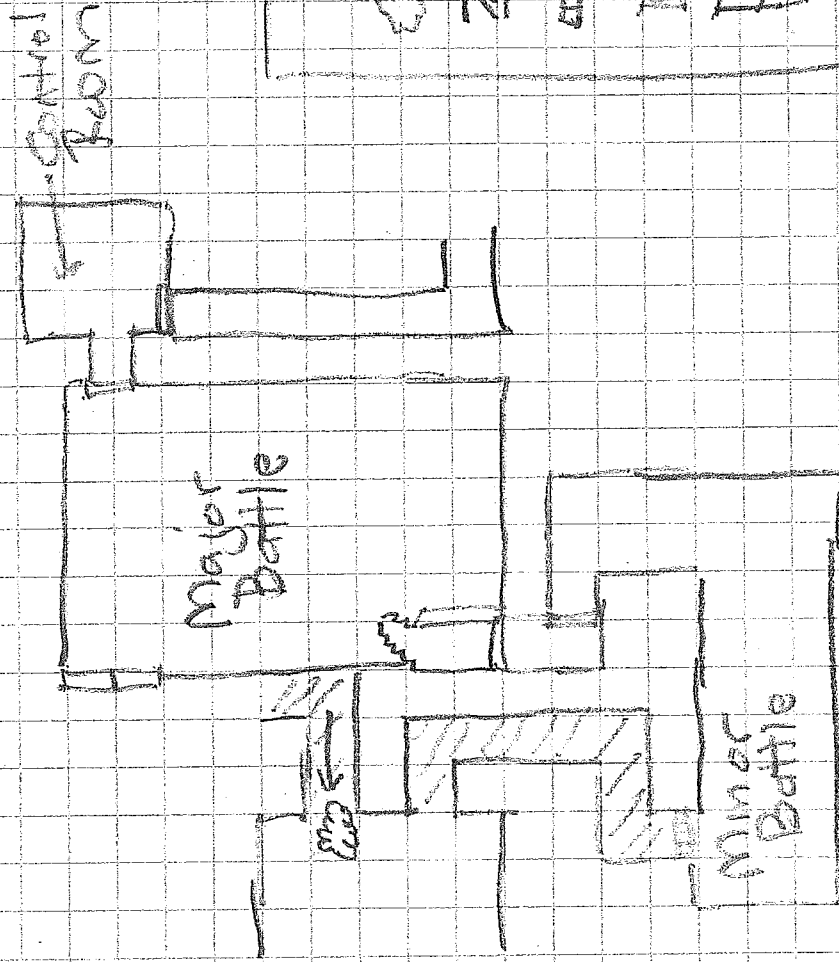


Day 18: Battle with Krell






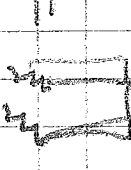


Terra Transformed
into a Cooper
Dragon and
Dropped down to
the bottom
of the Obelisk
with Krell

Day 28: The Black Tower

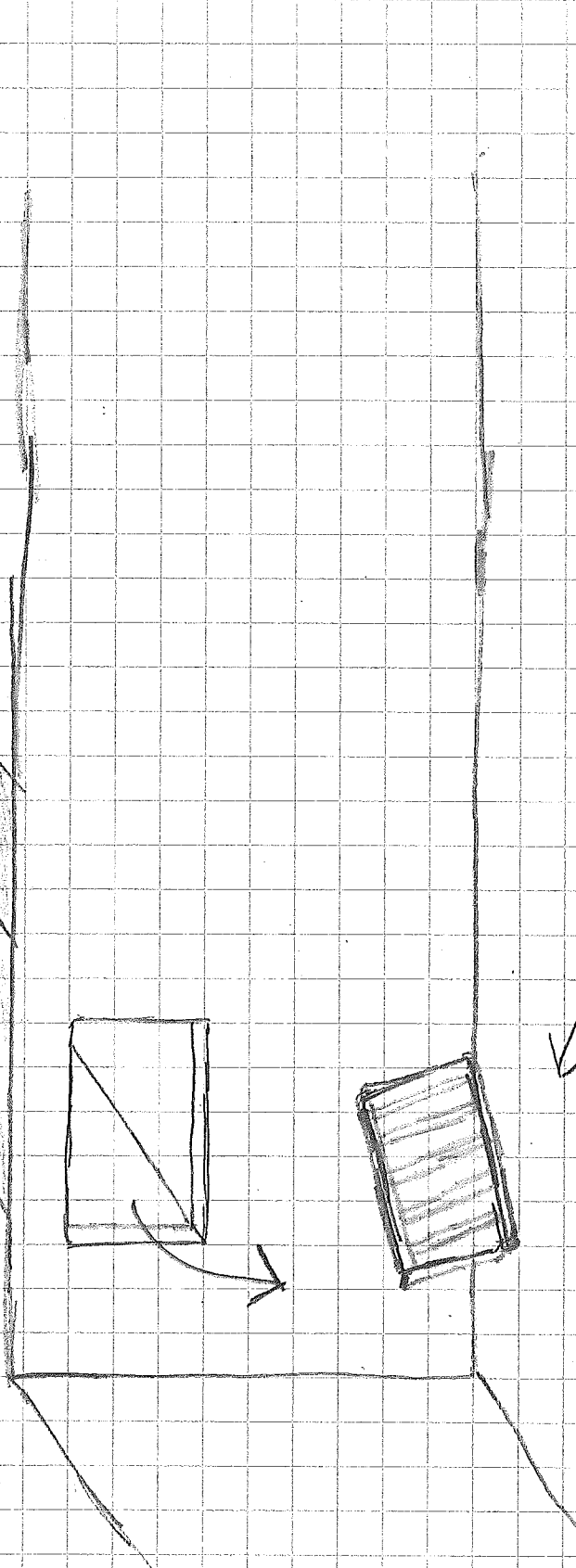


Legend

-  Hot Steam
-  = Vent Ducts
-  = Vent Grate
-  = Door
-  = Double Doors
-  = Elevated Platform with Stairs

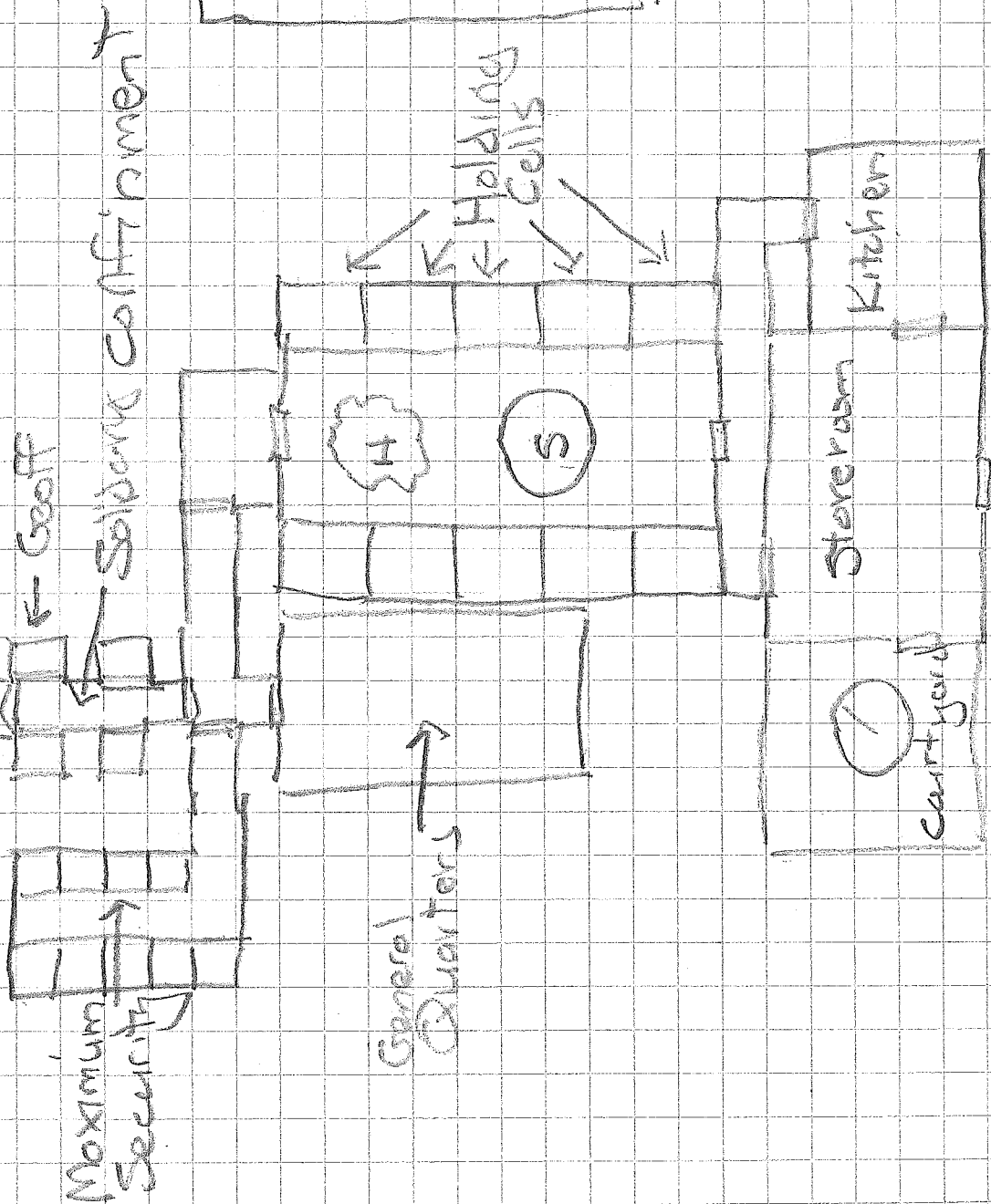
Day 28: Passageways in the Black Tower

The Party travelled
through Ducts



Party Battled 2 Mechanical
Warriors (Minor Battle)

Day 22 + 23: The Prison



Maximum Security

← Geoff

← Solitary confinement

General Quarters

← Holding Cells

Storage

Kitchen

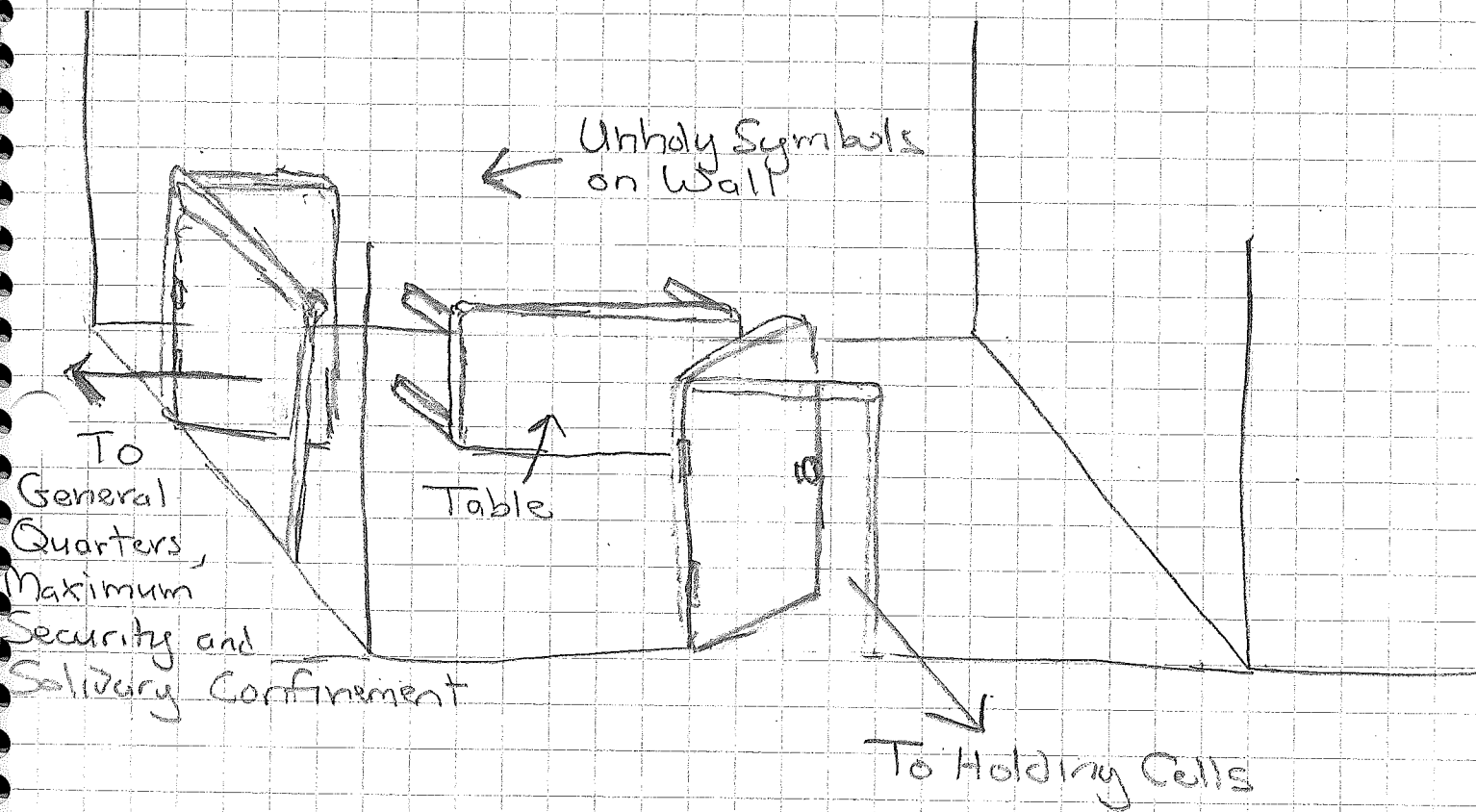
1
Court yard

Legend:

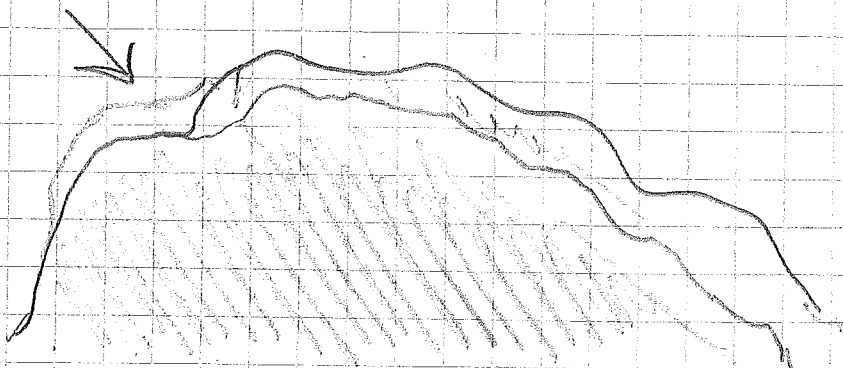
- ⊙ H = Hidden Spiral Stairs
- ⊙ S = Lady Signor
- ⊙ 1 = Hole

Day 32/33 = Room with the Possessed
Guard.

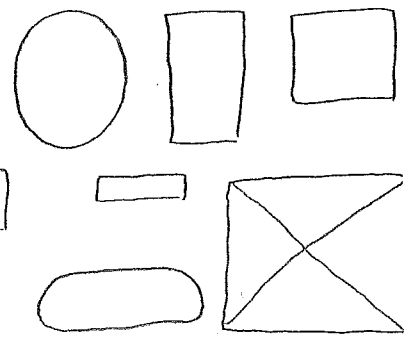
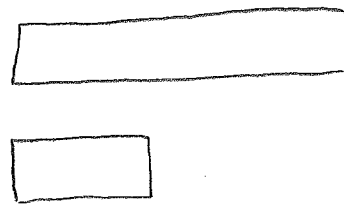
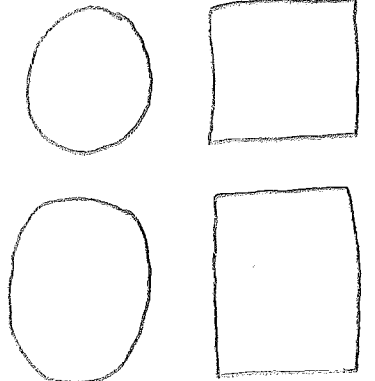
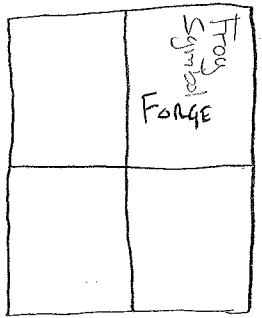
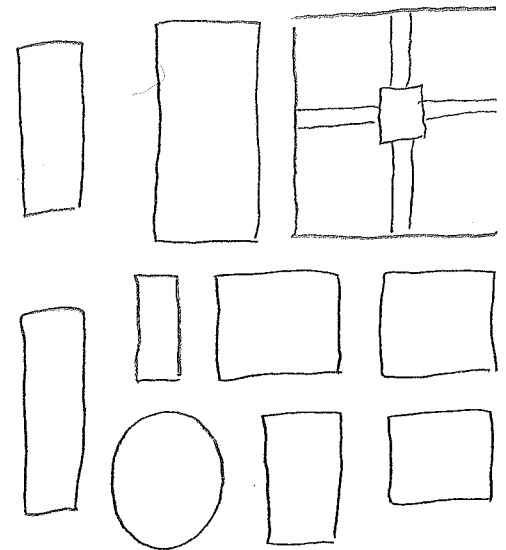
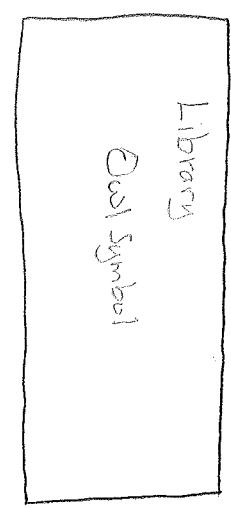
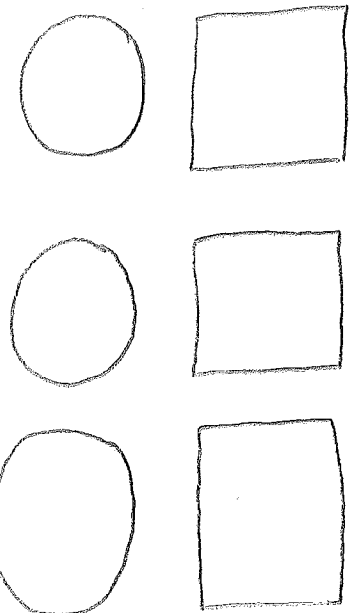
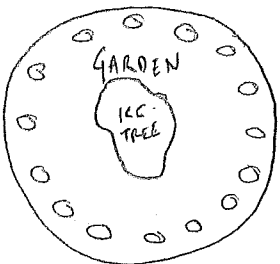
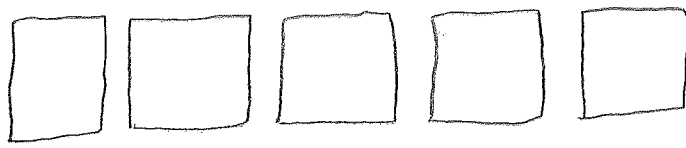
The Party made camp in this room
on Day 32.



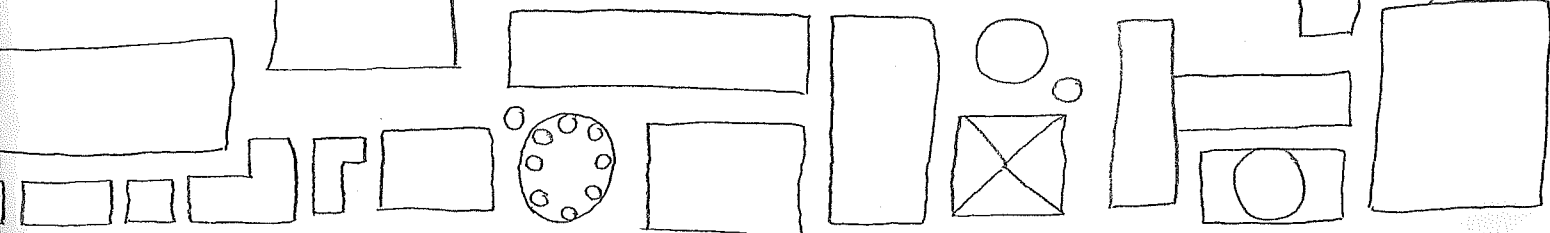
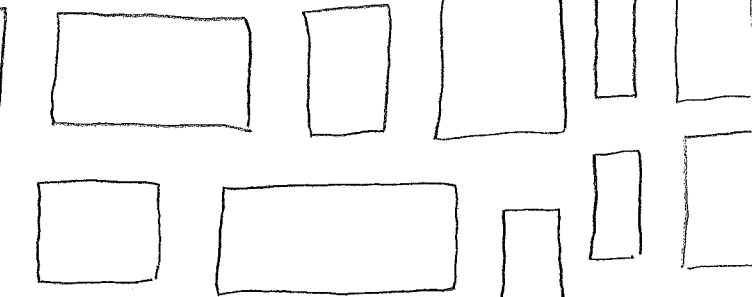
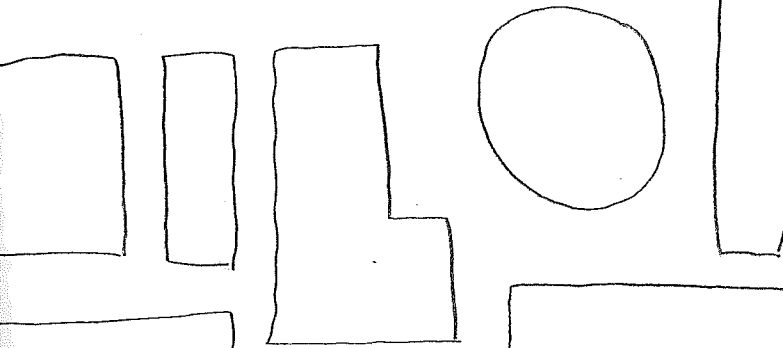
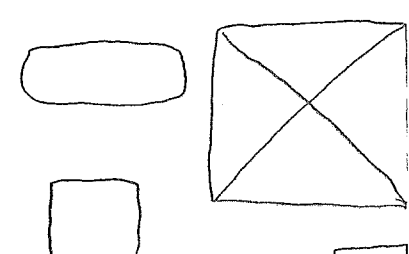
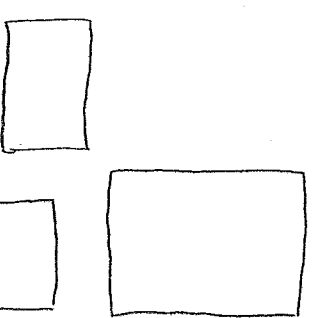
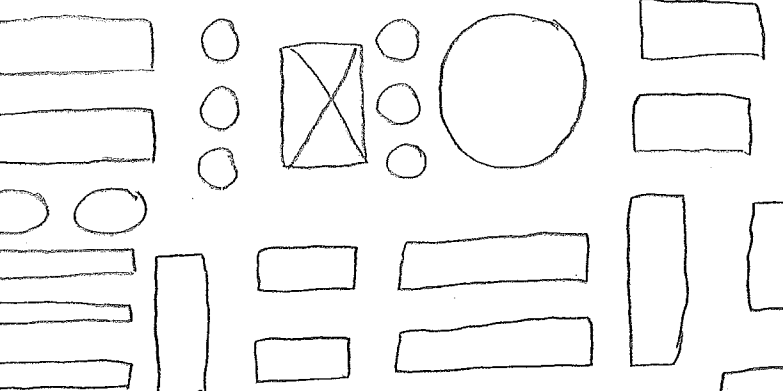
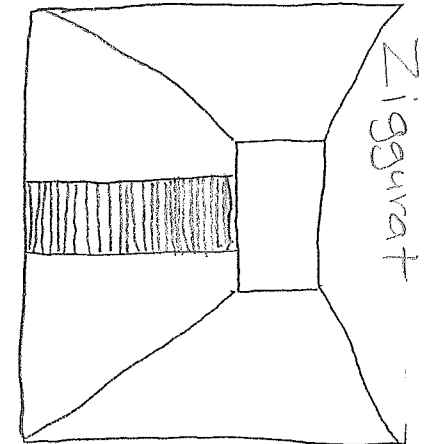
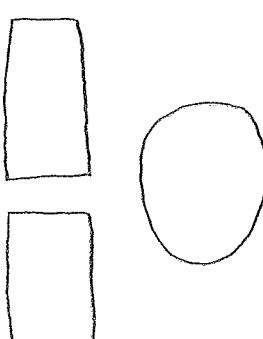
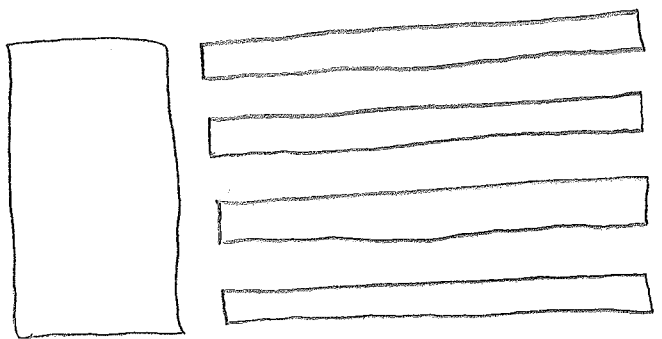
Giant Hole in Floor



X



Manor House



Dragon Amulet

Wolf Amulet

Bear Amulet

Children (tube system leading underground)

Ziggurat

Tube System (Days)

Obelisk

Battle Amulet

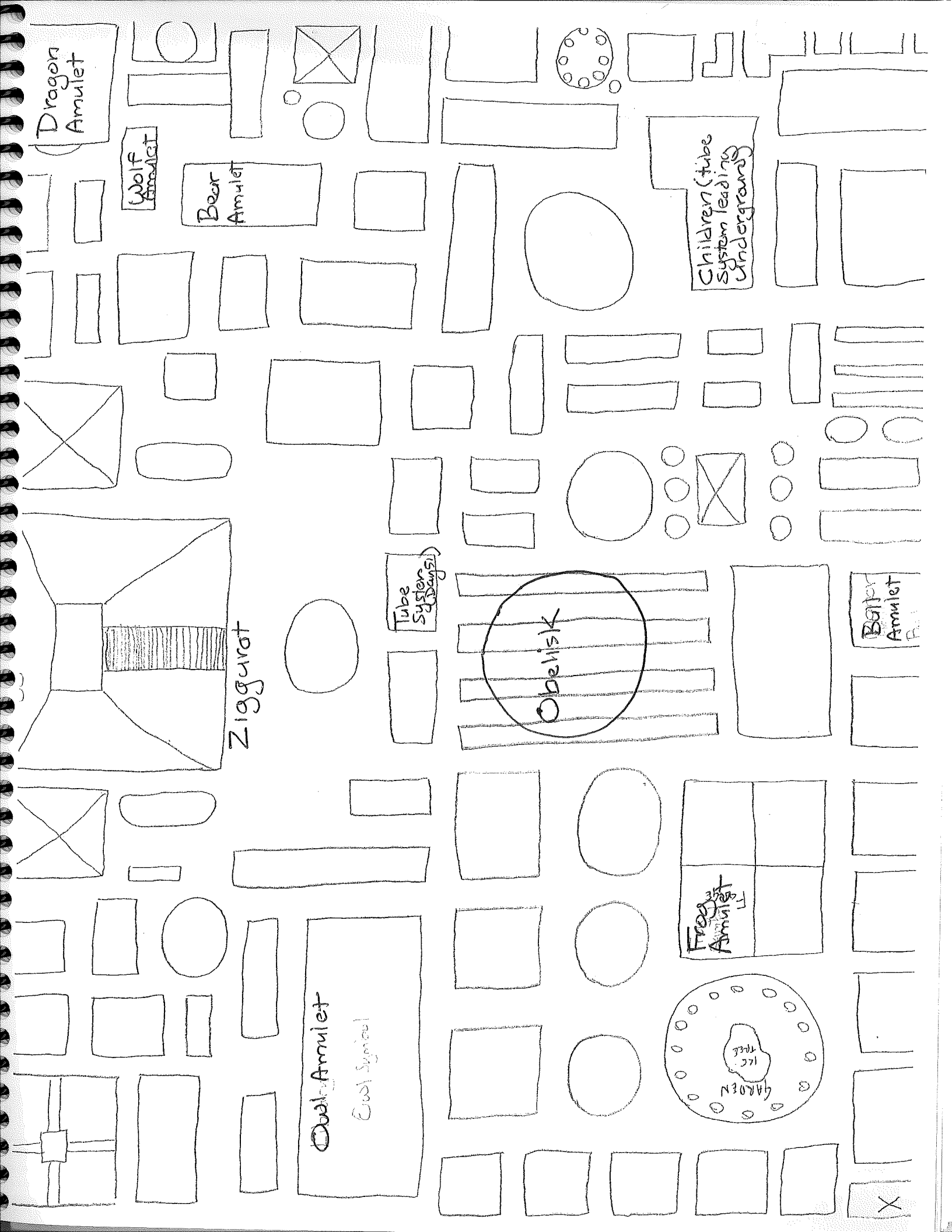
Frequency Amulet

Deal Amulet

Evil Symbol

GARZEN
121
122

X



Day 51 and Day 53: Tarsis' Letter to Talia

Dear Talia,

I am writing to you to let you know that my companions and I were not responsible for the deaths of your adoptive parents; rather, we tried to save your parents from the Thieves' Guild, who had captured your mother, and used her as a means to blackmail your father into delivering my companions and I to the Ratways, underneath our City.

I ran after you that morning, when you encountered my companions and I with the bodies of your parents. I tried to explain to you what happened, but the City Guard caught up with me before I could explain myself to you. My companions and I were found innocent in the deaths of your adoptive parents, and all of the charges against us were dropped.

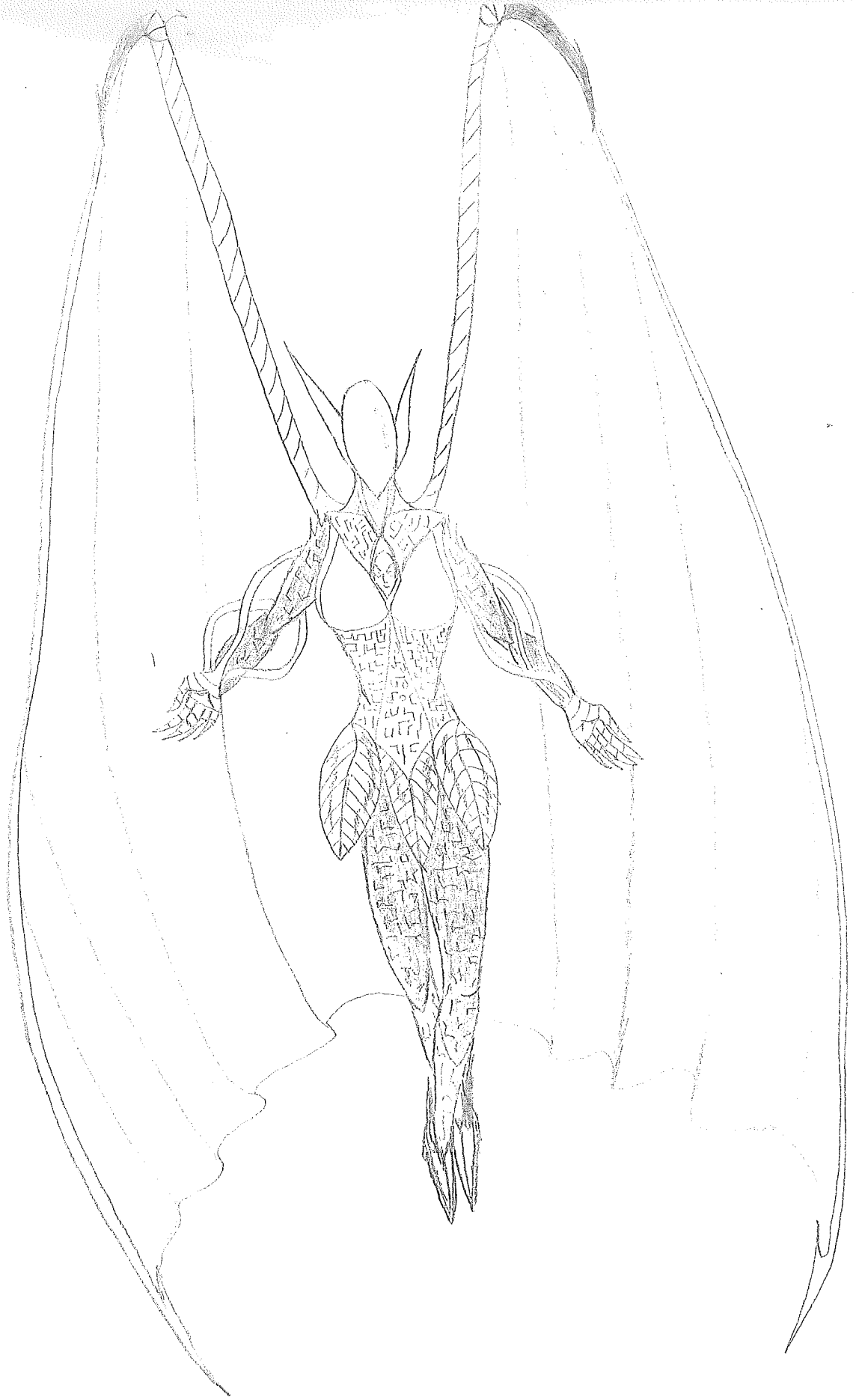
A couple of weeks later, when our City was under attack by the army of black armoured warriors, I came across your body in the Ratways. You were near death, and I gave you my healing potion, which allowed you to survive. I wrote you a letter explaining what happened to your parents. I also placed your father's wedding ring and a necklace with a portrait of your mother on your body.

I was hoping that when you regained consciousness, you would have the letter, and the items that belonged to your parents... I later learnt that these items went missing before you regained consciousness.

Talia, I would like to meet with you one day, perhaps over dinner, so that we could talk about things. I know this is a very sensitive issue, so I will not pursue it any further. Tarak knows how to get in touch with me.

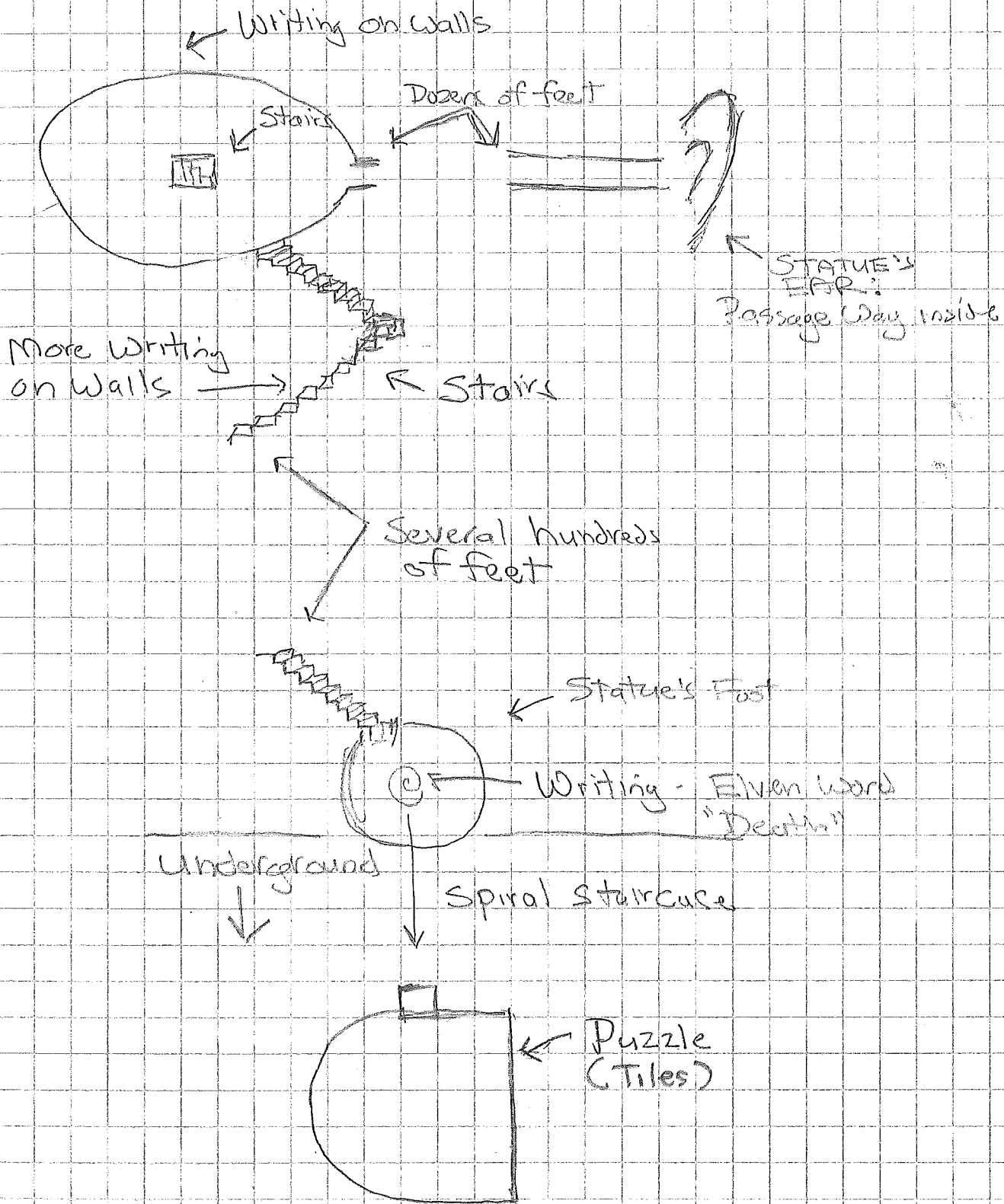
Sincerely,

Tarsis Half-Elf

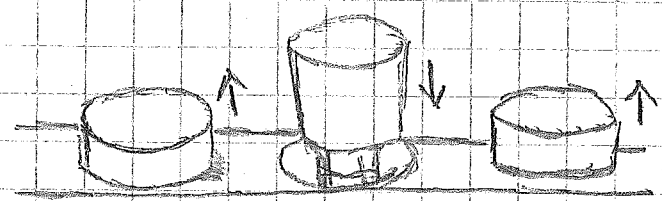
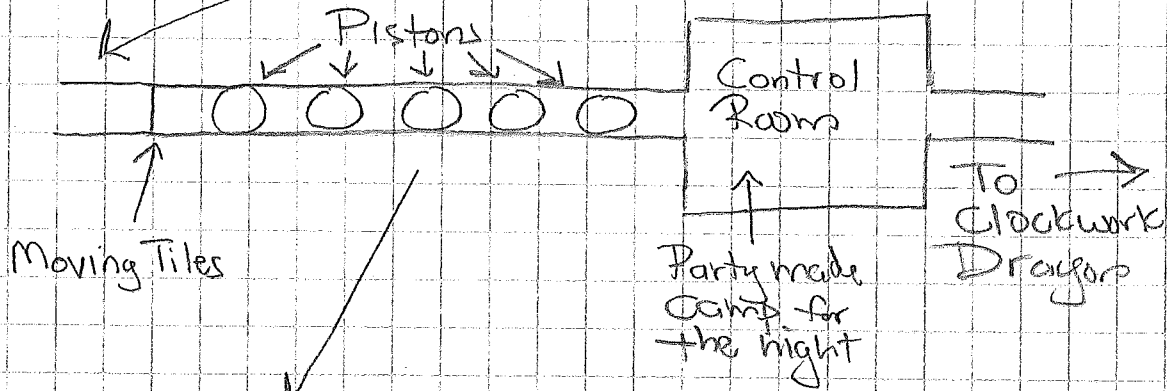
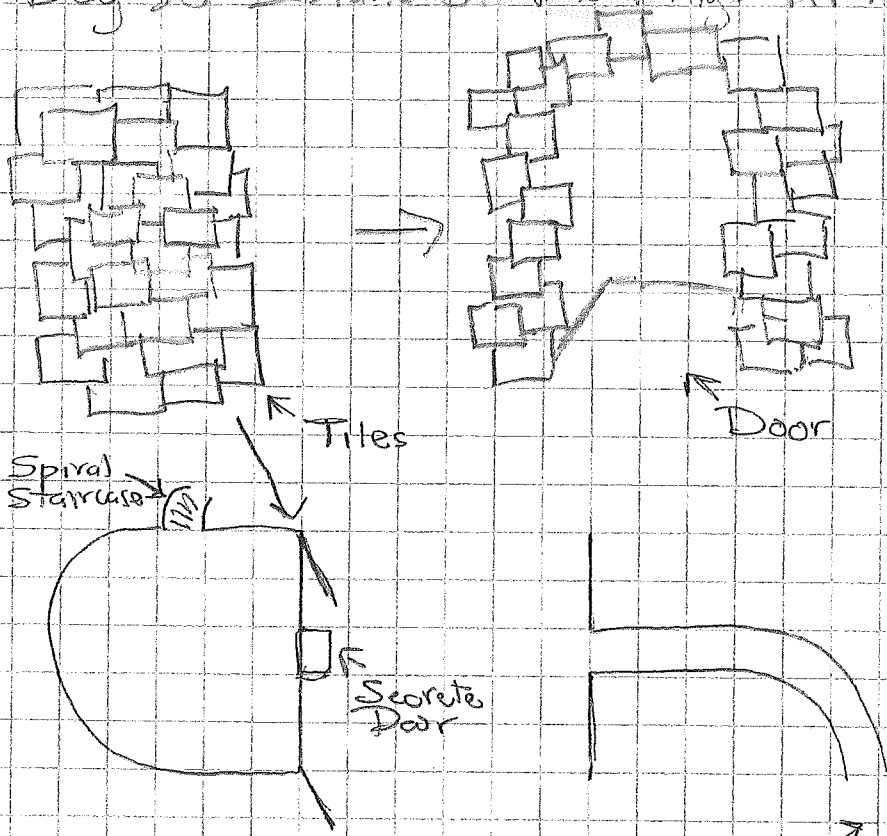


Day 55

Day 58: Island of the Kings Arms



Day 58: Island of the King's Arm



Day: 60 (Island of the Kings Arms)

← Miniature Sun

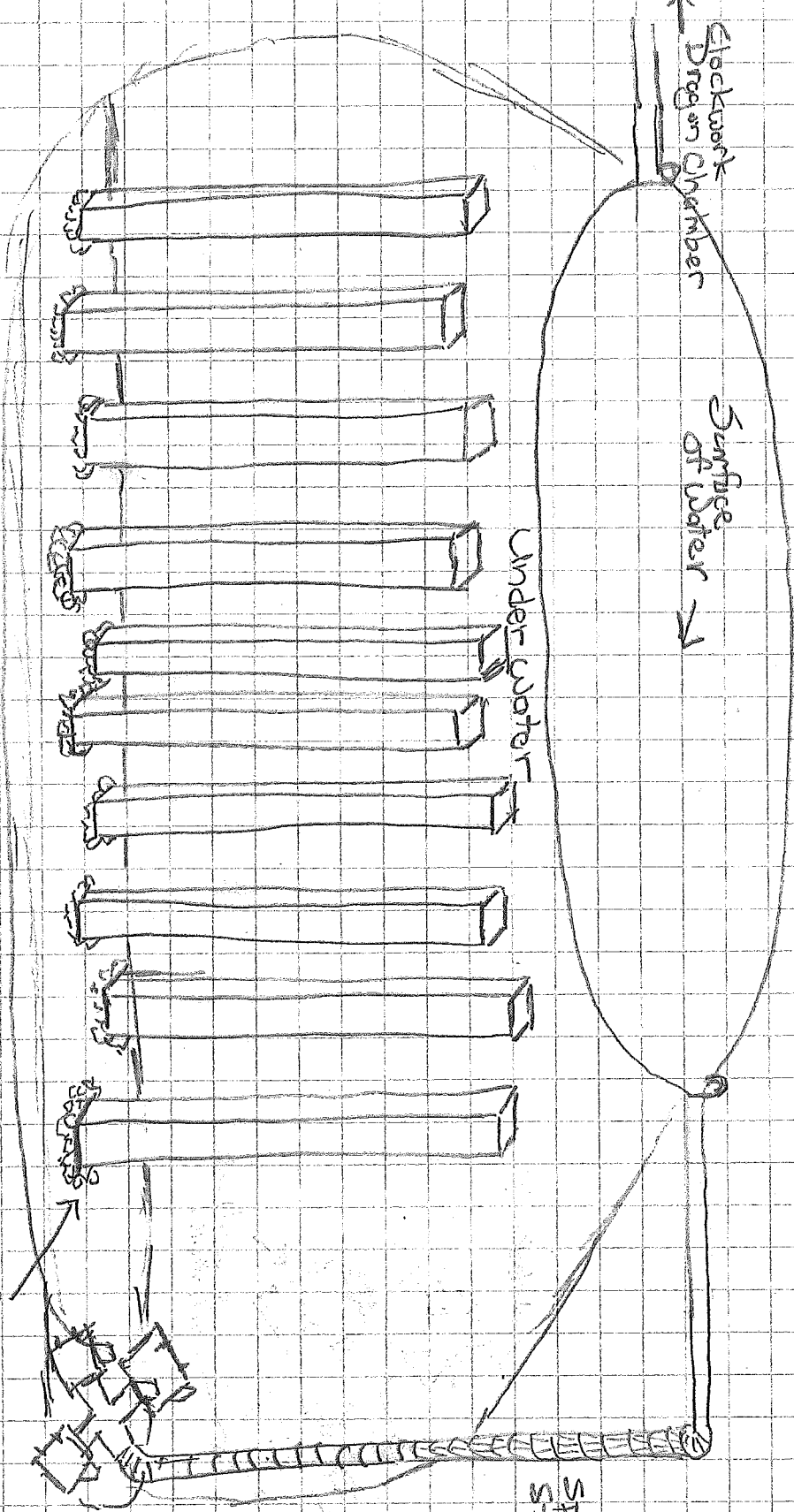
Stockwork
Dragon Chamber

Surface
of Water

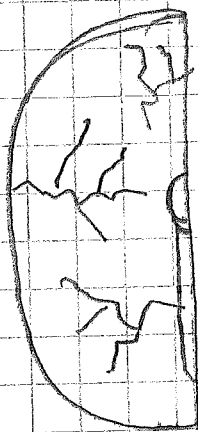
Under water

SPICAL
Stairwells

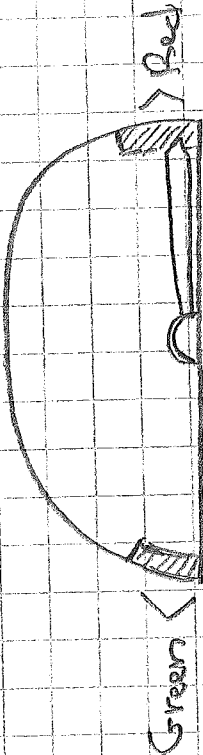
Street
Clouding
rocks



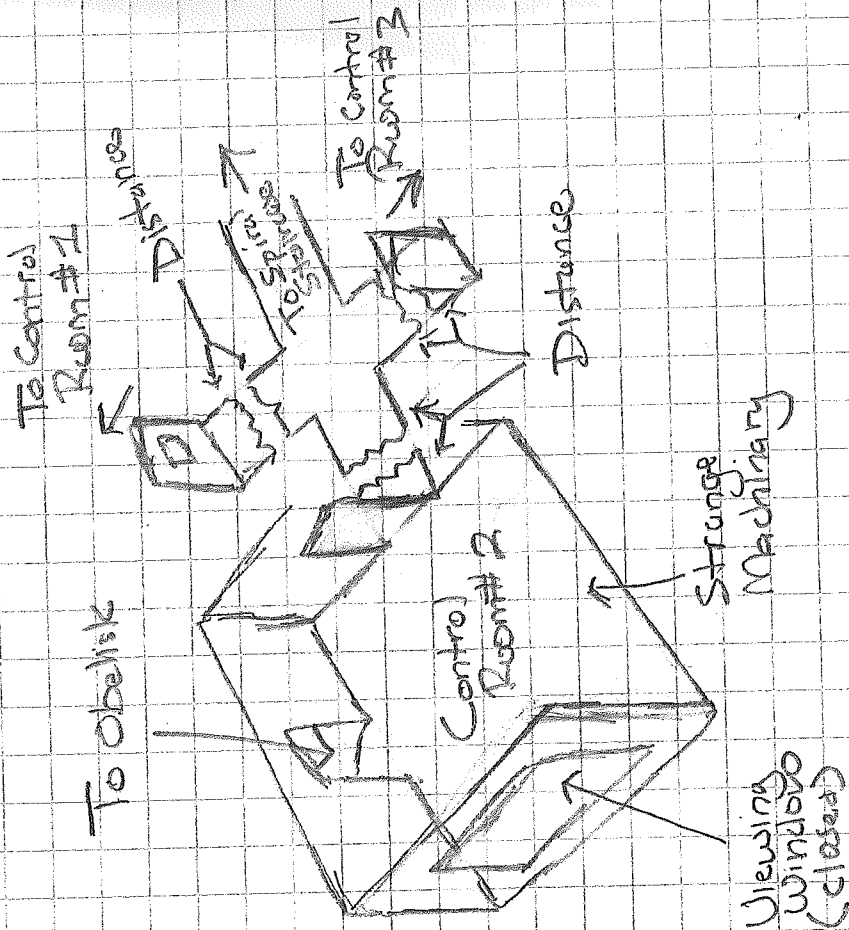
Day 60 - Island of the King's Arm



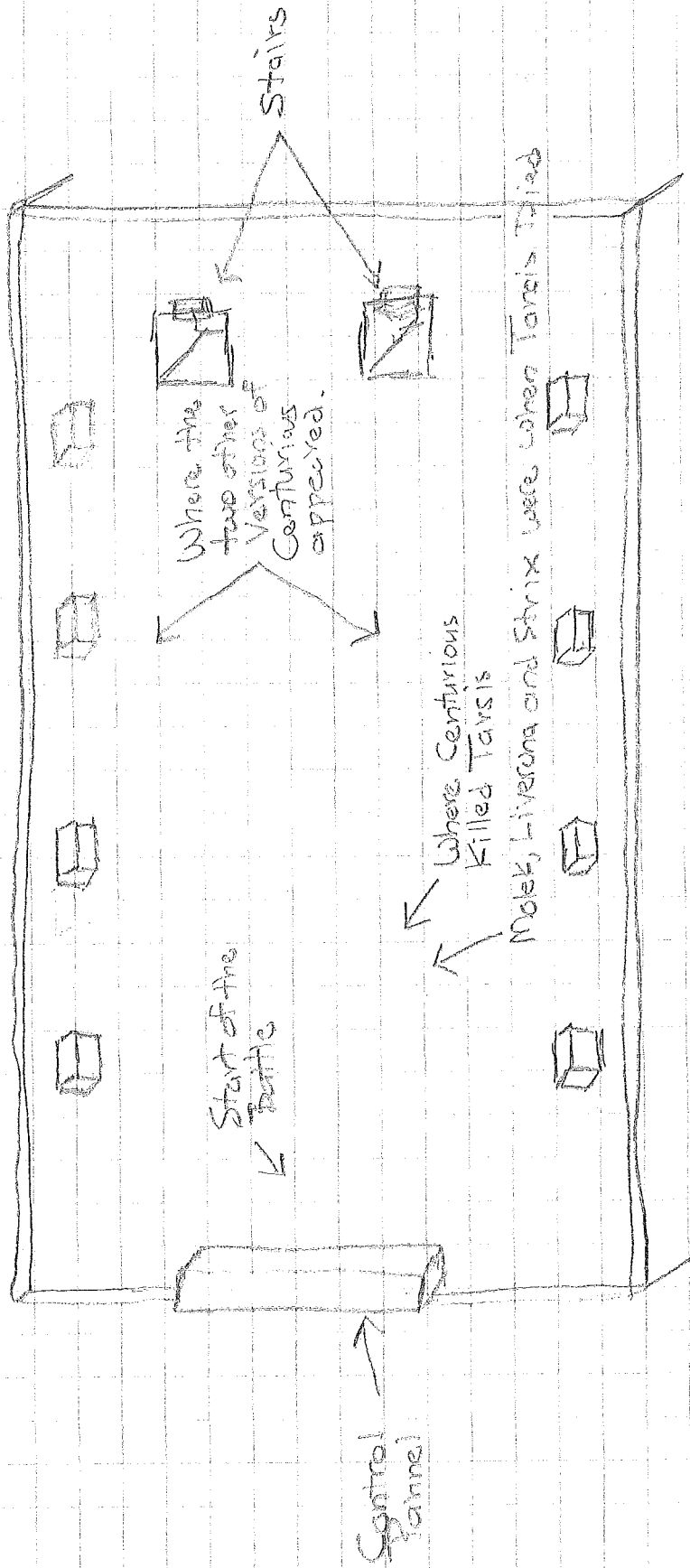
Control Room #2
"Radiation" Gauge



Control Room #3
"Radiation" Gauge



Day 60: Battle with Centurions and Tarsis' Death



Day 63: Grand Hall

